Small shrimp. Deep possibilities.

Breed Caridina shrimp, uncover hidden traits, and build the aquarium they call home.

Shrimpscape started as a way to bring two hobbies together: aquascaping and game development.



IN-GAME CAPTURE

IN THE FREE DEMO

MORPHS	12 to breed
BUILD	3D aquascaping
ACCESS	free on Steam, no key

IN THE FULL GAME

52
shrimp morphs

200
phenotypes

43M
possible genotypes

FREE DEMO ON STEAM / WINDOWS PC

Single-player breeding and aquascaping simulation

PLANNED RELEASE

Q1 2027

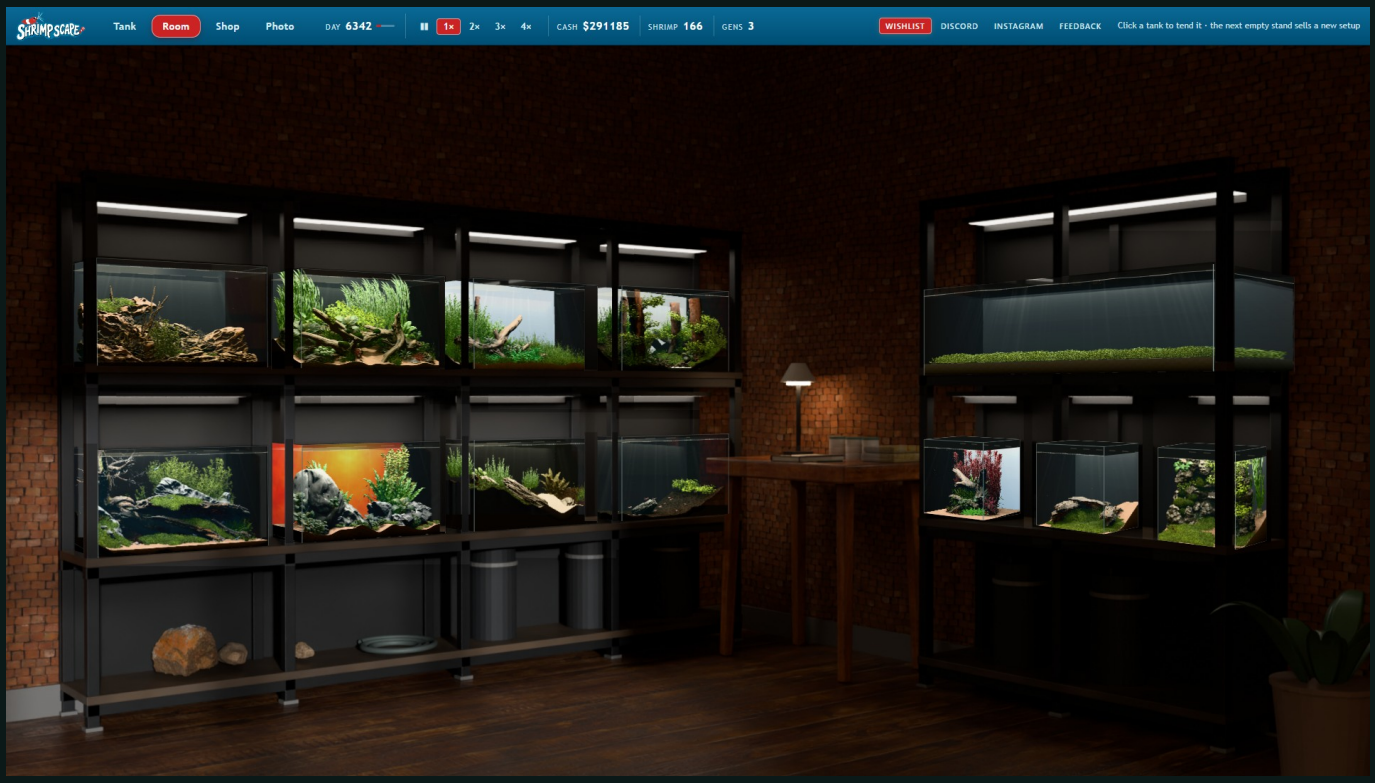
Watch the trailer on YouTube

shrimpscape.netlify.app

playumbriel@gmail.com

A little world worth looking closer at.

Shrimpscape is a single-player shrimp breeding and aquascaping simulation. Shape a tank in 3D, care for a growing colony, and discover what the next generation inherits. The free demo on Steam needs no key and has 12 morphs to breed.



IN-GAME CAPTURE / THE AQUARIUM ROOM

INSIDE THE AQUARIUM

Breed. Follow inherited traits across Crystal, Taiwan Bee, Tiger/Pinto and Boa lines.

Build. Arrange substrate, rocks, driftwood, plants and lighting in a 3D tank.

Care. Manage water conditions that influence breeding, molting and survival.

FACT SHEET

Developer / publisher
Umbriel Games - solo developer

Platform / mode
Windows PC / single-player

Demo
Free on Steam, no key needed

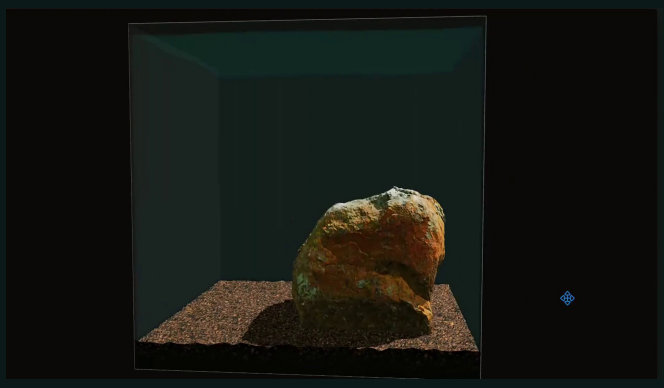
Planned release
Q1 2027

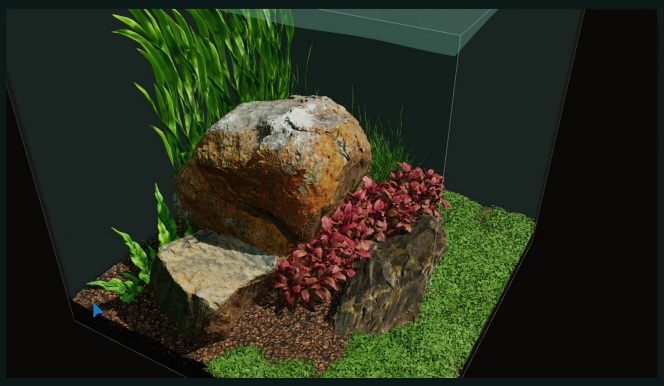
Play the free demo on Steam

Watch an aquarium come together.

An empty tank is the starting point, not the product. Substrate is shaped by hand, rocks and driftwood are placed one at a time, then the planting goes in. Each column below is a single build clip, sampled at three moments.

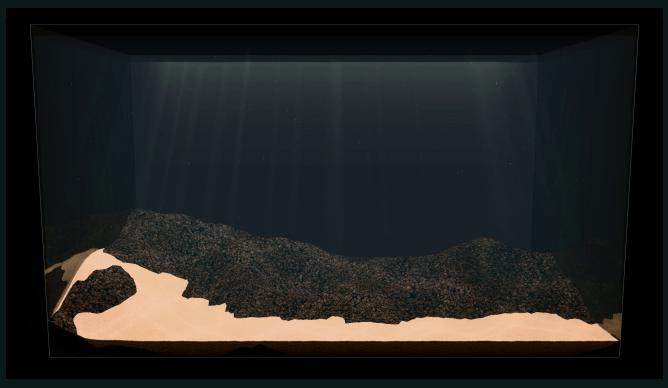
BUILD EXAMPLE 01







BUILD EXAMPLE 02







BARE SUBSTRATE / HARDSCAPE AND PLANTING / THE FINISHED SCAPE

The clips play in the kit: open **index.html** and they run side by side, with pause and scrub controls. Silent, 1280 x 720 MP4.

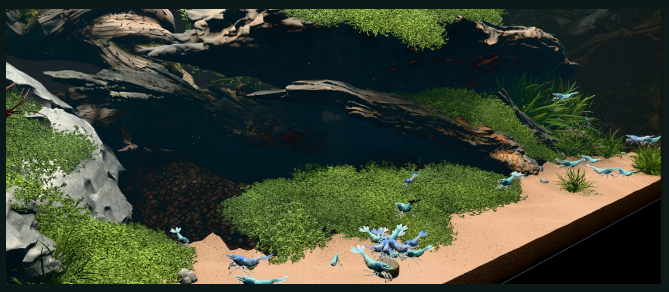
One breeding pool, a wall of shrimp.

Every shrimp below came out of the same breeding pool. Pattern, colour and grade are inherited on separate tracks, so a pairing can surface a look neither parent showed.

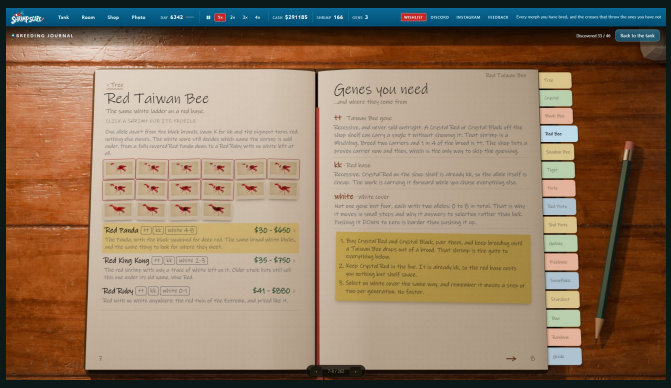


IN-ENGINE RENDER OF 171 SHRIMP / NOT A GAMEPLAY SCREENSHOT

Give viewers a reason to look closer.



A BLUE COLONY ON THE SAND



THE BREEDING JOURNAL

01 Build with your audience

Let viewers choose the hardscape, plants and layout. End with a photo-mode reveal of the finished aquarium.

02 Predict the next generation

Choose a breeding pair, explain the traits you are chasing, then follow the offspring and their inherited patterns.

03 Bring a hobbyist's eye

Explore the water parameters and breeding journal. Compare morphs and share what catches your attention as an aquarium keeper.

A SIMPLE FOOTAGE SEQUENCE

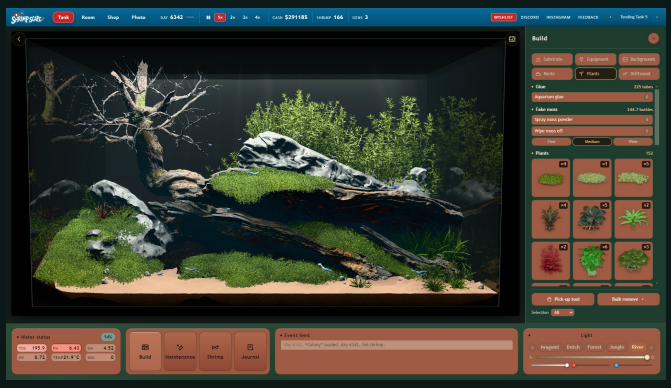
Shrimp close-up / tank reveal / aquascape build / breeding journal / room overview / Steam demo link.

Suggested angles, not required talking points.

Everything for your next story.



DRIFTWOOD AQUASCAPE



AQUASCAPE BUILDING

INCLUDED IN THE MEDIA PACK

Eight full-resolution gameplay captures, four silent 1280 x 720 MP4 clips (two aquarium builds, two of the shrimp themselves), key art with and without the logo, the transparent game logo, an offline press-kit page, and English and Turkish descriptions.

RECORDING & COVERAGE

You may record, stream and monetise gameplay coverage of the demo and the game. The supplied images and logo may be used in coverage of the game. Credit: Shrimpscape / Umbriel Games.

TEN INTERFACE LANGUAGES

English, Turkish, German, Spanish, Russian, Indonesian, Japanese, Korean, Simplified Chinese and Traditional Chinese.

SYSTEM REQUIREMENTS

Minimum: Windows 10 64-bit, dual-core 2.0 GHz, 4 GB RAM, integrated GPU with WebGL 2.0 (Intel HD 520 or equivalent), DirectX 11, 3 GB storage, 1280x720.
Recommended: Windows 11 64-bit, quad-core 3.0 GHz, 8 GB RAM, dedicated GPU with 2 GB VRAM (GTX 1050 or equivalent), DirectX 11, 3 GB storage, 1920x1080.

FREE DEMO, PRESS & INTERVIEWS

The demo is free on Steam and needs no key. For interviews or full-game access, write to the developer.

playumbriel@gmail.com

Play the free demo on Steam

Discord: discord.gg/jnBpBYRSwW

Instagram: @playshrimpscape

Development-build captures. Release window: Q1 2027, updated by the developer.